**Notes From Scrum’s During Sprint 3**

Caught up on user stories we needed to from Sprint 1 and 2

Start to implement the distance algorithm

API’s fully implemented by the end of the sprint

Look to polish up a lot of the graphical aspects

Security options and profiles have become a large priority in the user friendliness of the app

Work on the previous stories not completed

Consider the usage of chat functionality and how we want to implement communication in the majority of interactions.

Continue bug testing